

CLASS	PREREQUISITES	AM/PM/ALL DAY
ARCHERY	None	ALL DAY
ARCHITECTURE	Requirements 1A and 1B.	AM
CAMPING	5A-5B-5C-5D 5E, scouts must bring complete backpack as if attending overnight trip. 7A-7B ,8C-8D (need scout handbook to verify). 9A -9B (need scout handbook to verify.)	ALL DAY
CANOEING	Requirement 2	ALL DAY
CITIZENSHIP IN THE COMMUNITY	Requirements 2, 3, 4b, 5 and 7. Be prepared to present for requirement 8.	AM/PM
CITIZENSHIP IN THE NATION	Be prepared to discuss the rights, duties and obligations of a responsible and active American Citizen. Choose a national monument that interests you and be prepared to discuss what you find interesting and why it is important to the country's citizens. Choose a speech of national historical importance to discuss. How does it apply to citizens today? Why is it important. Be prepared to discuss the three branches of the federal government. Name two senators from your district. Watch the news and be prepared to discuss a national news story and how it impacts your family. Be prepared to discuss the US Constitution and why this document is still important today. Scouts can do the letter at the event.	AM/PM
CITIZENSHIP IN THE WORLD	Scouts must bring completed Citizenship in the World workbook and be prepared for discussion. Participation in discussions is required.	AM/PM
COIN COLLECTING	Review all requirements and be prepared to "explain, describe, discuss and/or show" as indicated. For requirements that ask to "choose one" follow the instructions for each requirement and pick the option that best indicates what you've done to complete that requirement.	PM
COLLECTIONS	Prepare short, written outline for requirement 1, giving a detailed description of your collection. Include WHY you chose that particular type of collection or collecting method. Be prepared to discuss, show or explain as indicated for the other requirements.	AM

COOKING	Prerequisites (we will review and discuss ideas related too) 2C, 4A-E, 5A-H and 6A-F. Bring a Backpacking Stove, fuel and a Meal you can cook. Bring all necessary equipment and ingredients (Mess-kit, spoons, fork, water...) Bring all necessary equipment and ingredients (Mess-kit, spoons, fork, water...) The Meal should be something you can/will Cook and Eat (your lunch) The Meal should require NO refrigeration. (Think as if you are Backpacking) This should be a meal with minimum clean up. (Think as if you are Backpacking, quick and fast)	ALL DAY
CRIME PREVENTION	Requirement 2. Scouts must complete various parts of requirements 4,5,6 & 7 before arriving at MBMso you will be prepared to discuss with the Counselor.	PM
DIGITAL TECHNOLOGY	Requirement 1, Cyber chip and requirement 6. Come prepared to cover requirement 8.	ALL DAY
DISABILITY AWARENESS	5C needs to be done before class and bring the information you find with you to class to be completed in class. Requirements 2 &4 can be done before or after classbut if you want to complete the badge they will need to be completed before class or you will receive a partial.	AM/PM
EMERGENCY PREPAREDNESS	Requirement 1 - completed First Aid badge. Requirement 9A complete a home safety inspection.Requirement 8B - Prepare a personal emergency service pack for a mobilization call and bring these items with you to class. Prepare a family emergency kit (suitcase or waterproof box) for use by your family in case an emergency evacuation is needed. Explain the needs and uses of the contents. You do not need to bring your family emergency kit, please only bring a list of items that you would include.	ALL DAY
ENGINEERING	Requirements 2 and 9.	AM/PM
FINGERPRINTING	None	AM

FIRST AID	5. Do the following:(a) Prepare a first-aid kit for your home. Display and discuss its contents with your counselor.(b) With an adult leader, inspect your troop's first-aid kit. Evaluate it for completeness. Report your findings to your counselor and Scout leader. "Note: You can attend the session even if you have not completed these requirements, but you will receive a blue card for the day and will need to complete the badge at a later date. For the "display" requirement, you may bring your home first aid kit, or a photo of your kit. A photo of your troop's kit may also be helpful in presenting your findings.Also, please bring filled out blue card and your scout book.	ALL DAY
GEOCACHING	Download the Geocaching app on your phone and create a free account.	AM/PM
LANDSCAPE ARCHITECTURE	Do requirement 3 and bring pictures of plant cuttings.	PM
NATURE	Part 6a- Be able to define succession in nature so that we can discuss it as a group and bring a cell phone or camera to take pictures.	AM/PM
PIONEERING	None	ALL DAY
RADIO	Bring the Radio merit badge booklet, pen and paper. If you are already a licensed Ham operator bring QSL cards for completing requirement 9.Check the link www.escallonweb.com	ALL DAY
RIFLE SHOOTING	NONE	ALL DAY
SAFETY	Bring materials to satisfy requirements 1 (a-d) and 6.	AM/PM
SPACE EXPLORATION	Requirements 2, 5, 6 and 7. Scouts can build a rocket at the event or build one at home for requirement 3.	AM/PM
TENDERFOOT - FIRST CLASS	None but Scouts must bring their Scoutbooks and rank checklists.	AM/PM
TRAFFIC SAFETY	NONE	AM/PM