CAMP CACHALOT CHUCK WAGON DERBY

1st Annual Chuck Wagon Derby



Camp Cachalot October 6, 2012

Table of Contents

C	CHUCKWAGON DERBY INFORMATION PACKET	2
	WHAT IS THE CHUCKWAGON DERBY?	2
	WHEN IS CHUCKWAGON DERBY?	3
	FEES	3
	WHAT HAPPENS WHEN YOU "HIT THE TRAIL"?	3
	LUNCH	4
	WAGONS	4
	WAGON EQUIPMENT LIST	5
	EQUIPMENT EACH BOY NEEDS TO BRING WITH HIM	5
	WHAT LEADERS NEED TO KNOW	6
	HOW DO I PREPARE THEM FOR THE DAY?	6
	EXAMPLES OF POSSIBLE CHUCKWAGON TOWNS:	6
	FORMS	6
	Sign - Up Form Error	! Bookmark not defined.
	Chuckwagon Registration	7
	2013 Camp Cachalot Chuckwagon Derby	8
	Chuckwagon Assembly Instructions	10

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CHUCKWAGON DERBY INFORMATION PACKET

WHAT IS THE CHUCKWAGON DERBY?

A Chuckwagon Derby is a Council wide, friendly competition of Scouting knowledge and spirit. This is the day that the boys in your Pack will meet boys from all over the Council and spend a day sharing "Cub Scout Spirit."

The Chuckwagon Derby offers the boys in your Pack a day filled with Scouting, Scouting, and more Scouting! The boys are in groups of no more than 6 per wagon, and they push, and/or pull their wagons around Camp Cachalot, stopping at "Towns" to have fun, and demonstrate "basic Scout knowledge and skills, - appropriate for their rank." Chuckwagon is a lot of fun and leaders should encourage all their boys to attend.

Trophies will be awarded for 1st place in each division (Tigers, Bears, Wolfs and WEBELOS). Plaques will be awarded for 2nd, and 3rd place in each division. Each Chuckwagon that participates will receive a participation ribbon for their pack flag and every registered participant will receive a Chuckwagon Patch. The trophies and plaques will be awarded at the next roundtable after the event.

There are other chances to shine - Cub Scout Spirit, general Cub Scout knowledge, knot knowledge, wagon display, and tool knowledge to name a few. However, it is very important to instill in the boys not only a sense of good, healthy competition, but the fun and challenge of "doing your best," which is the Cub Scout motto!

WHEN IS CHUCKWAGON DERBY?

The date for this event is Saturday, October 6th·2012. The Chuckwagon Derby will be held at Camp Cachalot in Carver, MA. The wagon check station will be from 7:30 AM – 8:45 AM. Registration will be from 8:00 AM -8:45 AM. Opening will be at 9:00 AM sharp followed by the Wagon Train Departure from Tom Cullen Field. We anticipate that every Chuckwagon will have enough time during the day to complete the activities at every town. Each town will close at 3PM sharp and for lunch (1200 to 1:00PM)!

FEES

The registration fee for each scout and scouter is \$8.00 prepaid by September 28, 2012. Registration can be made on www.narragansettbsa.org

WHAT HAPPENS WHEN YOU "HIT THE TRAIL"?

Wagon Crews will start at Tom Cullen Field with a score sheet. Each wagon crew will be given a town where to start and will travel in a clockwise circle, starting at the assigned town. There will be 9 towns to visit. Visit as many towns as possible, and in the order given with the ultimate goal of completing each activity. However, if you are at a town that has a very long wait, the lead boy could approach the "mayor" and ask to advance to the next town, and get permission to return to that town later in the day.

Okay, so now you're on the trail, what do you do? The boys push and pull the wagon along the trail, **REMEMBER ONLY BOYS MAY PUSH THE WAGONS!!**

As the boys are pushing the wagons, they should also pick up all the trash they see! "A Scout is Clean". Mayors from all towns and the Sheriffs are watching all the wagons - all the time. Any member of a Chuckwagon who litters risks being fined up t 5 points on the overall score! Yout litter bag should contain litter when the day id over.

IF YOU SEE LITTER ON THE TRAIL, PICK IT UP. REMEMBER, CAMP CACHALOT IS YOUR CAMP!

A boy must be in charge of the Chuckwagon and the score sheet. This job can rotate so all have the honor of leading the wagon. When you arrive at your town, there usually is a short (or maybe not so short) wait. Take advantage and rest. If you are far enough away from the mayor, you may have the boys "quietly" discuss the subject of the town.

<u>THIS IS IMPORTANT:</u> Prior to entering the town, the boys should agree on their "spokesman." There should be only 1 spokesman in the group. The MAIN OBJECTIVE of Chuckwagon is to see the wagon crews working together, having a good time, and maintaining high spirit. The boys will approach the mayor of the town. Then they go and are tested on skills and or knowledge for their crew. The mayor will present them with a subject, question, skill, or problem. The boys should then take a few steps away from the mayor - <u>huddle together and discuss the situation - (another BIG point maker)</u> then the spokesman will speak - no one else should comment - even if the speaker gives misinformation! The wagon will be scored, given their "nuggets" and proceed to the next town.

LUNCH

Lunch is from 12:00 to 1:00PM, every station will be closed during lunch. Each wagon crew must provide their own meals. Remember there is only 1 hour for this. Sandwiches, prepackaged meals or snacks, etc are recommended for the meal. Cooking will not be allowed due to the limited amount of time. At noon each Chuckwagon is to report to Tom Cullen Field and place the wagons in a "laager." This is a circle used by the wagon trains of the "Old West" to protect them from the elements.

A snack station will be available for scouts, leaders, scouters and family members. Bottled water, cookies, and peanut butter crackers will be available for a nominal fee.

WAGONS

The Chuckwagon Derby is a "spin off" of "Klondike Derby", which is a Boy Scout event where Boy Scouts compete similar to the Chuckwagon. Boy Scouts pull "sledges," Cub Scouts push and/or pull "Chuckwagons." The style of the wagon is left up to your imagination. Remember, your cubs will be pulling the Chuckwagon a long distance during the derby. It can be any decorated wagon; store bought or handmade. Recommended dimensions should not be shorter than 18" or longer than 59." Since this is the first Cachalot, the mayor(s) of the Wagon Check Station will be lenient in the sled dimensions/designs. At all future Chuckwagon events the dimensions attached will be adhered to. Attached is a recommended Chuckwagon design.

Wagon crews should consist of not more than 6 boys pulling the wagon. Two adults per wagon are required to ensure the Scout policy of "two-deep" leadership. Tiger Cubs require "one on one." Mixed wagons (a wagon having Tigers, Wolves, Bears, & WEBELOS) receive extra points.

RUNNING IS NOT ALLOWED IN CAMP CACHALOT!

Let's keep it safe for everyone. Running will result in lost points.

THE WATERFRONT IS OFF LIMITS

THIS EVENT IS FOR SCOUTS ONLY.

ADULTS ARE REQUESTED NOT TO ASSIST THE CREWS AND WILL NOT BE ALLOWED IN THE TOWNS. A MAYOR OF A TOWN WILL BE ALLOWED TO DEDUCT (25) NUGGETS AS A PENALTY IF HE SEES ADULTS INTERFERING.

Have your scouts refrain from bringing cell phones or other electronic devices to the Chuckwagon. The chuckwagon staff will not be responsible for lost or broken devices

WAGON EQUIPMENT LIST

Each wagon is required to have the following equipment that will be checked at the Wagon Check Station.

Pencil & Pad of paper and a method to keep them dry
American flag-any size
Insect Repellant - non aerosol
Tiger, Wolf, Bear, or WEBELOS book (only 1 book per wagon)
Trash bag
First Aid Kit
Nugget Bag
Roll of toilet paper
Wagon banner with pack number and home town location

One point will be awarded for each item; a maximum of 9 points will be awarded.

EQUIPMENT EACH BOY NEEDS TO BRING WITH HIM

Each scout is required to have the following with them on the wagon that will be checked at the Wagon Check Station. It is highly encouraged for each scout to have these items in a backpack and to have the clothes in waterproofed bags. Sturdy shoes for the trail are recommended (sneakers are not considered sturdy shoes). Open toed shoes are prohibited! Western attire, with appropriate Scout neckerchief is optional attire for the event.

Rain Gear for each member of crew (Must be jacket or Poncho)
A complete change of clothes for each scout
Drinking cup for each member of the crew
A piece of rope 36 inches long for making knots
Hat for each member of the crew
A bicycle helmet for each member of the crew

One point will be awarded for each item; a maximum of 6additional points will be awarded if each scout has the above items.

The mayor of the wagon check station will award up to 5 additional points to a Chuckwagon. These points will be based on costume originality, wagon theme and overall craftsmanship.

A maximum of 20 points will be awarded at the Wagon Check Station

WHAT LEADERS NEED TO KNOW

Chuckwagon Derby is a fun filled day for scouters, big and small! There is a wonderful feeling of scouting brotherhood that fills the air. Chuckwagon Derby is meant to be fun! Many leaders panic when they hear about the skills needed to score high that day. But, the point isn't to win, just to go and have a lot of fun. Remember the Cub Scout motto, "Do Your Best" this is the biggest thing you as a leader can instill in the boys.

HOW DO I PREPARE THEM FOR THE DAY?

As a parent, we only want to see our boys do well. As a Cub Scout leader, this is also true. A Chuckwagon Derby is geared to the skills learned as a Tiger, Wolf, Bear and WEBELOS Scout, therefore preparation for Chuckwagon is all the fun things you have done all year. The work the boys have done to earn their current rank (Tiger, Wolf, Bear, and WEBELOS) is the backbone of Chuckwagon. Don't sweat it! Remember it's all in fun! Some towns are designed simply for fun and the promotion of teamwork.

EXAMPLES OF POSSIBLE CHUCKWAGON TOWNS:

- **FIRST AID** Knowledge of cuts, first aid kits, sprains, deep cuts etc.
- **DISABILITY AWARENESS** What you would do if you or a friend had a handicap
- **KNOTS** Knots found in the book of your rank
- **FIRE BUILDING** How to build a fire (WEBELOS ONLY LIGHT MATCHES)
- **TOOLS** How to use, what used for, all in your book
- OBSTACLE COURSE Fun obstacle course and the Chuckwagon will be used
- WAGON CHECK Check of wagon crew, size, supplies
- **BIKE SAFETY** Bike safety, parts and repair of bike
- **CITIZEN** Flag folding, PROPER name of President, patriotic song
- **SCOUT KNOWLEDGE** Knowledge of Cub Scout sign & meaning, motto, Blue & Gold colors, parts of uniform etc.



Questions or Comments? Call: Barabra Martel @ 508 995-7516 Home email: bmartel@aol.com

FORMS

Chuckwagon Roster

Please have this form ready for registration at the 21 club the day of the event.

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otal Paid A	dults	Total Paid Sco	utsTotal Patche	s	
1 Patrol Na	me	#2	Patrol Name		
Sco	out Name	Age	Scout Name	Ag	
rol Name_		#4	Patrol Name		
	out Name	#4	Patrol Name Scout Name	Ag	
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2013 Camp Cachalot Chuckwagon Derby

Wagon Check Station

Please give this form to the wagon check station mayor

	Pack # Patrol Leader	
Tot	tal # Boys on Chuckwagon Patrol Name	
#	Item	X

#	Item	X
1.	Pencil & Pad of paper and a method to keep them dry	
2.	American flag-any size	
3.	Insect Repellant - non aerosol	
4.	Tiger, Wolf, Bear, or WEBELOS book (only 1 book per wagon)	
5.	Trash bag (for rubbish)	
6.	First Aid Kit	
7.	Nugget Bag	
8.	Roll of toilet paper	
9.	Wagon banner with pack number and home town location	
10.	Rain Gear for each member of crew (Must be jacket or Poncho)	
11.	A complete change of clothes for each scout	
12.	Drinking cup for each member of the crew	
13.	A piece of rope 36 inches long for making knots	
14.	Hat for each member of the crew	
15.	Bicycle helmet for each member of the crew	
16.	Extra points for costume originality, theme and craftsmanship (Maximum of 5 points)	

Nuggets scored: (Max. 20) (Subtract 1 nugget for each item missing)

Chuckwagon Assembly Instructions

Prep work:

- 1.) Cut all wooden pieces into required dimensions.
- 2.) Drill three (3) vertical 3/8th holes in 4" x 4" x 36" rear axle: one in center, and one each nine inches from center, then one (1) vertical 3/8th holes in 4" x 4" x 36" front axle in center.
- 3.) Drill 1¼-inch hole five (5) inches into each end of both axles. Drill corresponding holes in wagon bottom.
- 4.) Drill two (2) 3/8th holes in each 2" x 4" x 18" Push Bar holder. Drill corresponding holes in side-pieces. Drill one (1) 3/4" hole in each 2" x 4" x 18" Push Bar holder for 3/4" x 30" dowel Push Bar. Ensure bolts will not interfere with ribs or back of sled during construction.
- 5.) Cut shallow slots along the 5" section of the 1¼ dowel to be inserted into the axle. (This will allow the air to escape when the glue-covered section of the dowel is put into the axle.) [Note: See below for alternative axle modifications.]
- 6.) Drill two ¾ inch holes in 2" x 4" x 58" Pull Bar as shown.
- 7.) Attach angle irons to front axle as shown. Drill corresponding hole in end of Pull Bar. Make sure Pull Bar is able to move vertically but not horizontally, as the Pull Bar is the only way to steer to front axle and the entire wagon.
- 8.) Glue 1½-inch dowels into axle. To seat dowel: put another piece of wood on free end and tap lightly with a hammer.
- 9.) Glue 20" long 3/4" dowels into pull bar.

With Help:

- 1.) Assemble main frame of wagon with glue and 1" wood screws. Assemble the sides to the front and back first, and then attach the bottom. Attach the seat. Do not attach ribs yet.
- 2.) If using wooden wheels: Assemble wheels with a 4" x 4" wooden square on both the inner and outer sides of wheel by axle for added strength. Use both glue and screws.
- 3.) Attach axles to frame: rear with 3 3/8" x 5" bolts; front with a 4" x 4" spacer and the 3/8" x 6" bolt.

Let glue dry overnight.

- 1.) Put wheels on axles. Ensure wheel moves freely, but will not fall off under varied trail conditions. Another 4" x 4" spacer may be used, with a predrilled hole in the axle and cotter pin place in the hole.
- 2.) Install push bar holders. Install ¾" x 30" push bar with glue.
- 3.) Install ribs with glue and screws. Attach sheet to Ribs.
- 4.) Attach Pull Bar to front axle.
- 5.) Decorate Chuckwagon. Colorful canopies add visual interest!

Modifications

- 1.) You may choose to use $1\frac{1}{4}$ " diameter schedule 80 pipe rather than a dowel for your axle. If so, please smooth both ends of the pipe before inserting it into the 4"x4" main axles.
- 2.) Any type of wheels and bearings are allowed, as long as they can stand up to the varied trail conditions.
- 3.) A rear Push Bar may be added for additional boy-power. A ³/₄" dowel works well attached with two, 2" x 4" to the wagon.

