

2010  
Narragansett Council  
Fall Camporee  
Fort Adams State Park  
October 15-17, 2010



Hosted by Troop 1 Kingston

## Narragansett Council Fall Camporee Schedule

### **Friday:**

6:00pm Check-in begins Troops will be assigned tenting area.  
8:30pm SM/SPL Cracker Barrel  
10:00pm Taps

### **Saturday:**

8:30am SPL Meeting- Barracks meeting room  
9:00am Opening ceremony- flagpole  
9:30am Activities begin  
12:00pm Lunch  
1:00pm Activities resume  
3:00pm Civil War Band Concert  
4:30pm Activities close  
5:00pm Stew Judging by U.S. Navy  
7:30pm Campfire/show

### **Sunday:**

9:00am Closing Ceremony/ Troop dismissal

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Fort Tour

Tunnel Rat Tour

Fort Museum

American Heritage Merit Badge

Civil War Display

Revolutionary War Display/ Black Powder Gun Display and Demo

U.S. Navy

Dutch Oven Demo

Troop 1862 Stew Cook-off

Games:

COPE games

How Wide

Flying Kim's Game

Blind Square

5 Stones

1<sup>st</sup> Aid

Orienteering course

SPL Tug-O-War

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How Wide: Each team is judged on accuracy. Draw 2 lines on the ground 20-30 feet apart to represent the banks of a river. Using various methods scouts estimate the distance between the lines.

Flying Kim's Game: A number of camping related items are placed in a bag. One leader removes the items one at a time and shows it to the scouts, the item is tossed to a second leader and placed in a backpack. When all items have been tossed the scouts write down the items, they have 3 min. to write.

Blind Square: Arrange the group in a large circle. Place a loop of rope on the ground inside the circle at their feet. Blindfold all scouts, when they are ready, have them form a perfect square with the rope. When they think they are finished have them remove the blindfolds to see how they did. 5 min time limit.

5 Stones: Scouts are given 5 small stones. Beginning with one stone in the palm of their hand, the scout must toss the stone in the air and catch it on the back of his hand. Repeat this adding a stone each time up to the 5 stones. 5 min time limit.

First Aid: Broken Leg. Scouts are given 10 min to fashion a full leg splint and litter, then transport the injured 100 feet.

Orienteering: Various points set around the fort to be found using only a compass and bearings given at each point. 20 min time limit.

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SPL Tug-o-War: 1 SPL from each Troop

Cook-off rules: Each Troop participating must make a stew from scratch using ingredients available in 1862. Judging will be based on flavor, texture, and use of ingredients. Judging will be by representatives from the U.S. Navy. All decisions are final.

