

# Program Guide



October 10-12<sup>th</sup>, 2022

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## Schedule

### **Friday October 21, 2022**

4:00 PM-9:00 PM- Troop arrival/check-in/setup  
8:30 PM-9:30-PM- SM/SPL welcome meeting cracker barrel  
10:00- Taps  
10:00 PM-6:00 AM- Quiet Hours

### **Saturday October 22, 2022**

7:00 AM- Reveille/Breakfast  
7:15 AM-8:30 AM- Program check-in and setup  
7:15 AM-8:30 AM- Late troop arrival  
9:00 AM Open to Cub Scouts and public  
9:00 AM-5:00 PM Programs open  
11:00 AM-6:00 PM- Food trucks  
5:00 PM-6:00 PM- Dinner  
6:00 PM- Religious Services  
7:00 PM-8:30 PM Saturday Night Show  
8:45 PM-9:45 PM Order of the Arrow Social  
10:00 PM Taps  
10:00 PM-6:00 AM- Quiet Hours

### **Sunday October 23, 2022**

7:00 AM Reveille  
7:15 AM – 11:00 AM- Site cleanup and checkout  
11:00 AM Fort closed

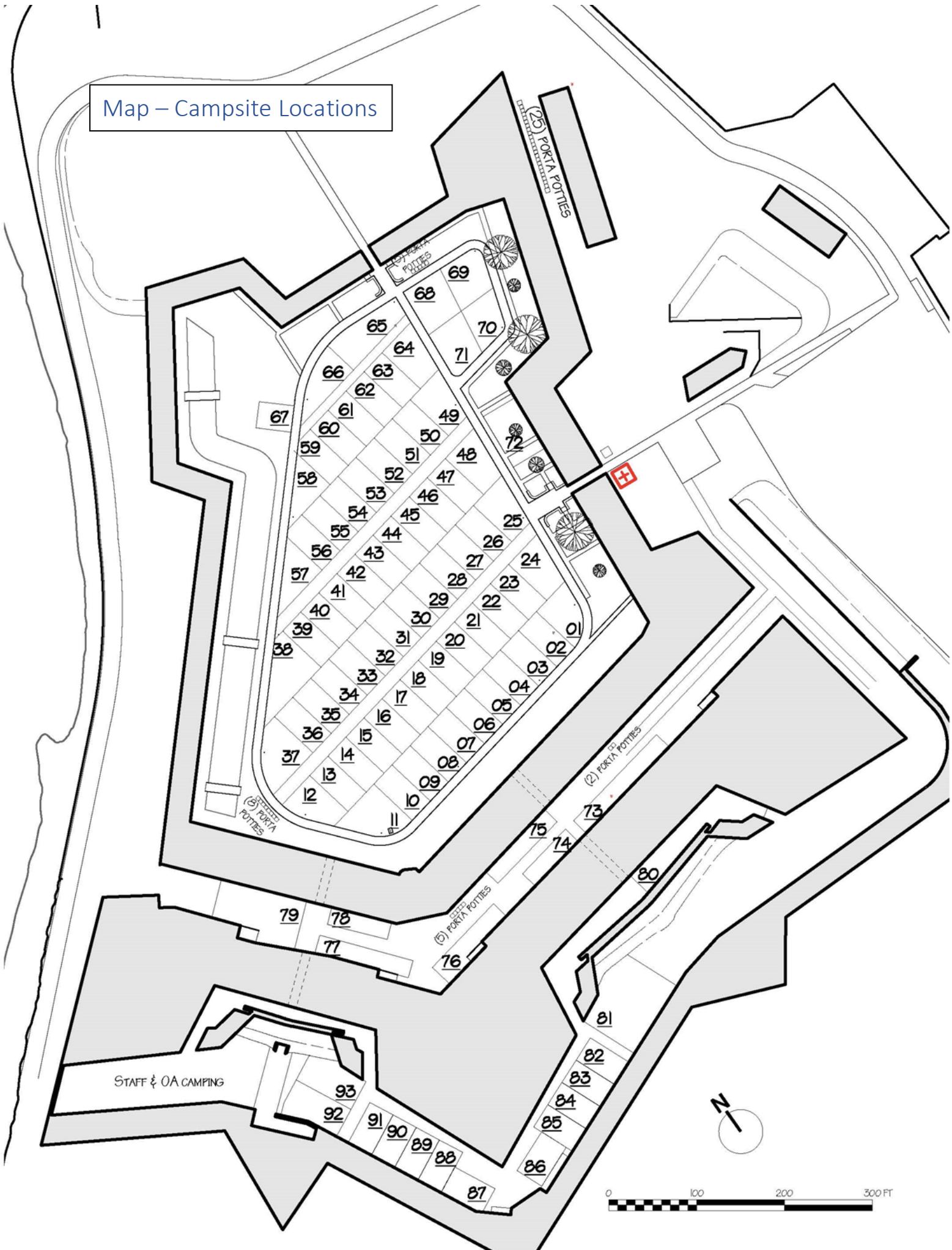


Map – Fort Adams





Map – Campsite Locations



Campsite Assignments by Troop

Troop #		Community	# Tents	Site #
1		Arnold Mills	4	65
1	G	Arnold Mills	5	66
1		Babylon	4	44
1		Blackstone	8	61
1		Coventry	4	62
1		Cumberland Hill	6	83
1		Diamond Hill	11	47 48
1		East Greenwich	5	64
1		Gaspee Plateau	8	21
1		Greenville	10	93
1		Jamestown	4	46
1		Kingston	4	46
1		Manville	7	51
1		Narragansett	5	48
1		Richmond	12	79
1		Seekonk	9	39 40
1		Wakefield	6	18
2		Barrington	8	60
2	G	East Greenwich	5	58
2		East Greenwich	6	59
2	G	Kingston	6	57
2		North Scituate	8	20
2		Woonsocket	6	34
3		New Bedford	4	22
3		Newport	5	82
3		North Dighton	6	40
4		Gaspee	9	15 16
6		Bristol	8	27
6		Cranston	7	1
6		Southold	11	90 91
7		Buttonwoods	9	53 54
9		Pawcatuck	6	16
9		Worcester	6	89
11		Coventry	11	49 64
12		Berkeley-Ashton	9	50 51
13		Rehoboth	4	17
14		Bellingham	3	31
17		Mansfield	7	2
20		Johnston	13	81
21		Ashway	4	30
21		Somerset	7	56

Campsite Assignments by Troop

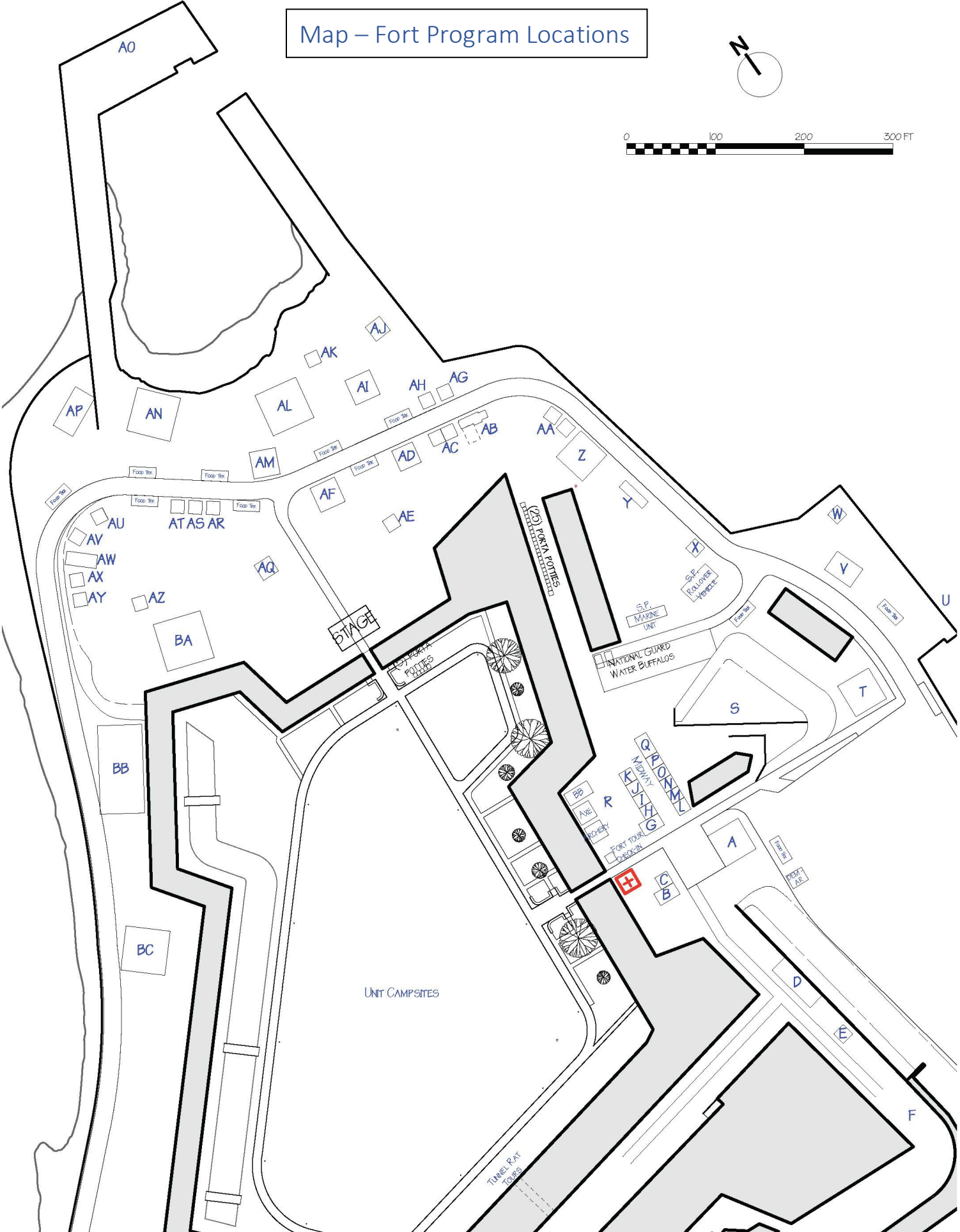
<b>Troop #</b>		<b>Community</b>	<b># Tents</b>	<b>Site #</b>
22		East Taunton	4	22
23		North Attleboro	9	32 33
24	G	New Bedford	3	24
24		New Bedford	5	24
25		Attleboro	9	6
25		Uxbridge	10	38
28		Pawtucket	6	9 10
28	G	Pawtucket	5	10
28		Providence	8	28
29		Little Compton	2	18
31		Crompton	10	92
33		North Attleboro	9	33 34
33		Westminster	5	4
35		West Greenwich	5	29
36		Sterling	5	88
40		Taunton	8	19
41		Marlborough	8	41
44		Glocester	7	70
44		Matunuck	5	8
45		Dighton	7	54
45	G	Dighton	4	55
45		Exeter	4	62
46		Barrington	5	86
47		Sandwich	3	43
51		Manomet	4	52
51		Mansfield	8	3
53		Mattapoisett	3	14
53		Providence	9	11
54		Worcester	5	31
55	G	Riverside	4	74
55		Riverside	6	76
61		Norton	4	17
64		Middleboro	3	35
64	G	Plymouth	5	72
64		Saylesville	6	77
64	G	Saylesville	4	78
68		Hanson	4	52
74		Dartmouth	5	14
76	G	Mystic	4	25
76		Mystic	5	25
77	G	Buttonwoods	4	55

Campsite Assignments by Troop

<b>Troop #</b>		<b>Community</b>	<b># Tents</b>	<b>Site #</b>
82		Portsmouth	3	29
100		Westborough	6	84
101		Foster	4	65
102		Mapleville	5	87
103		Burlington	10	37
108		Medway	5	43
138		West Kingston	4	13
144		Oakham	5	4 5
152		North Kingstown	8	45
158		Exeter-West Greenwich	9	7 8
201		Spencer	4	42
204		West Boylston (Crew)	4	42
210		Southampton	4	44
219		Milford	3	63
263		Windsor Locks	6	26
303		Swansea	6	12
333	G	East Freetown	4	36
333		Freetown	5	35
416		Medford	4	23
438	G	North Smithfield	6	75
463		Northford	7	71
682		South Windsor	7	69
711	G	Albion	5	67
773		Nashua	5	5 6
1122		Uxbridge	4	13
1139		Slatersville	12	80
1620		Plymouth	5	63
1776		Duxbury	6	68
1846	G	Attleboro	8	73
1909		East Greenwich (Ship)	4	23
1920		Plymouth	5	85
2019	G	Westport	4	36
First Troop		Providence	4	30



# Map – Fort Program Locations





# Map – Lower Field Program Locations



PROGRAM LOCATIONS - FIELD



## Adventure at the Fort Program Location Key

<b>ID</b>	<b>Program Element</b>
A	DEM - Air Resources
B	Autism Project of Rhode Island
C	Scouting for All Abilities
D	Order of the Arrow Village
E	Bow & Arrow Making
F	Archery & Axe Throwing
G	Trading Post
H	Yawgoog Alumni Association
I	2023 National Jamboree
J	Training - Wood Badge
K	Be A Match (Bone Marrow)
L	RIDMAT
M	DEM - Parks & Recreation
N	DEM - Division of Forestry
O	DEM - Fish & Wildlife
P	DEM - Environmental Police
Q	Naval War College
R	Inflatables
S	Sea Shanty Band
T	Leave No Trace
U	Oliver Hazard Perry Tours
V	Corn Hole
W	Guess the Distance
X	Rhode Island State Police
Y	Westport Fire Explorers
Z	US Coast Guard Damage Control Trailer
AA	US Coast Guard Recruitment
AB	Ship 1909 Makrbus
AC	Ship 1909 Recruitment
AD	Save the Bay
AE	Build It Up, Knock It Down
AF	Norman Bird Sanctuary
AG	Build a Regatta Boat
AH	Rain Gutter Regatta
AI	Obstacle Course
AJ	Kite Making
AK	Water Cannons
AL	Octopus Race
AM	Mystic Aquarium
AN	Cooking Demonstrations
AO	Fishing
AP	Monkey Bridge
AQ	Catapults
AR	Animal Track Match Up

## Adventure at the Fort Program Location Key

<b>ID</b>	<b>Program Element</b>
AS	Kim's Game
AT	Leather Stamping for Dongle
AU	Broken Gear
AV	Paracord Bracelet Making
AW	Rope Making
AX	6-Knot Challenge
AY	Speed Bowline
AZ	National Guard Recruitment
BA	National Guard Climbing Tower
BB	Ham Radio
BC	Aligator River Crossing
BD	Patrol Knot / Log Challenge
BE	Beginner's Compass
BF	4-Way Tug-o-War
BG	Giant Yeehaw
BH	9 Square
BI	Poison Stump
BJ	3-Leg Compass
BK	
BL	
BM	



Food Trucks to Attend:



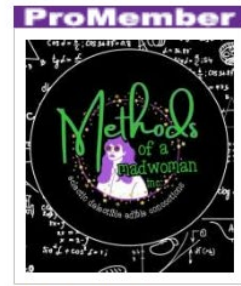
*Bem Bom  
Portuguese/American  
Culinary Fusion*



*Binge BBQ*



*Juice Junkie*



*Methods of a  
Madwoman inc.*



*Pitstop*



*Poppin Minis RI*



*Red's*



*Spanglish*



*The Ish*



*Twisted Churros*



*Twisted Ts*

## Program Activity Descriptions with Key

<b>Activity</b>	<b>Description</b>	<b>ID</b>
Air Resources	will host Environmental Science merit badge workshops that should last about 30 minutes. Capacity to teach up to 30 scouts in each workshop. • Host one class at the top of each hour. Class will run for about 30 minutes with 30 minutes in between each class to answer scouts' questions, sign off on requirements, etc. Four classes in total (9 a.m., 10 a.m., 11 a.m., 12p.m.) • Classes will cover Environmental Science merit badge requirements: 1, 2, 3.a.3. (ecology), 3.b.1. (Air Pollution), 3.h.1. (Invasive species), 5, and 6 .RIDEM will sign off on the fulfilled requirements in the workbook after each class.	A
Autism Project	Sensory Tent	B
OA Program Village	Come and visit the OA Village for Screen Printing and Branding! You can also stop by the village to learn more about Tulpe Lodge and the OA! Make sure to buy a T-Shirt to screen print or a Mug to brand at the Jamboree Trading Post.	D
OA Social	If you are an Arrowmen, make sure to wear your sash to our OA Social during the Adventure at the Fort! Come play some games and enjoy some fellowship with other Arrowmen from 8:30 pm - 9:30 pm at the OA Village area!	D
Tomahawk Throwing	Throwing sharp things... Enough said? You will toss tomahawks at a target. This activity is open only to Scouts BSA members.	F
Fish & Wildlife	Archery	F
Trading Post	Visit the Adventure at The Fort Trading Post. Pickup exclusive patches and clothing. This is the place to purchase blank t-shirts, hoodies and bags for screen printing with the OA or mugs for branding. Cash and Credit Cards only.	G
Yawgoog Alumni Association	Check out some of the best scouting memorabilia to add to your collection!	H
Bone Marrow Donation	Do a quick test to see if you'd be eligible to save someone's life with a bone marrow transplant.	K
RIDMAT	Stop-The Bleed	L
Division of Forestry	Fire Prevention	N
Fish and Wildlife		O
Naval War College	They will be bringing our own 4 foot table, and a couple chairs. The activity we have planned is cornhole boards for a lesson on trajectory, range finding, targeting, etc.	Q

Sea Shanty Band	Sing along with Rhode Island's premiere Sea Shanty Band. Performing from noon-3pm.	S
Leave No Trace		T
Oliver Hazard Perry	Deck tours	U
Cornhole	You've seen in on ESPN! Try to toss your beanbag into the hole while trying to prevent your opponent from doing the same. Open to all	V
Guess the Distance	It's how far? In this skill event, you'll get to see if you can judge the distance to a object using just your compass skills. Open to all	W
RI State Police	Check out the RI State Police traffic safety rollover simulator and the Marine Unit command vehicle. The rollover simulator is a truck with a trailer and the marine unit vehicle is a big bigger than an average box truck.	X
Westport Fire Explorers	Intro into the duties of a fire fighter. Tour of Fire Engine. Demonstration of equipment. Hose Team drills and other team building exercises	Y
Coast Guard Auxiliary	Damage Control Trailer: Scouts will see types of leaks and burst pipes that can happen on ships. Scouts will use ready to find materials to plug those holes and minimize the leaking to save the ship. Also, booth will be there to answer questions, games and coloring books available for Cub Scouts.	Z
Coast Guard Recruitment	USCG recruiters will talk about life in the Coast Guard, and run some physical fitness activities. Also, Coast Guard Station Castle Hill will bring over a 45 foot rescue boat for tours. Air Station Cape Cod will do a off shore simulated Rescue sometime around noon.	AA
Save The Bay	Touch tank, seal model	AD
Build it up, Knock it Down	This is an Adventure Loop that is in the Lion Program that will highlight just a little bit of the fun a typical Lion Den would have in our Kindergarten level of Cub Scouting. Come join us as we build up some towers and knock them down! At the end of this station, your Lion Scouts will have had the opportunity to complete one Adventure Loop, and who doesn't like building a tower and then knocking that down!	AE

Norman Bird Sanctuary	bird study	AF
Build a boat for regatta	The Rain Gutter Regatta is a boat race that is designed to be an Akela-scout project. Please feel free to give guidance and minimal assistance to your Scout as he/she builds his/her Rain Gutter Regatta boat, appropriate to their age. This is a chance for your scout to be part of a team (Akela and Scout), and to enjoy the spirit of friendly competition with his/her peers.	AG
Rain Gutter Regatta	The Rain Gutter Regatta is a boat race that is designed to be an Akela-scout project. Please feel free to give guidance and minimal assistance to your Scout as he/she builds his/her Rain Gutter Regatta boat, appropriate to their age. This is a chance for your scout to be part of a team (Akela and Scout), and to enjoy the spirit of friendly competition with his/her peers.	AH
Obstacle Course	Outdoor obstacle courses help children solve problems as they learn how to maneuver up, over, or through obstacles. They also learn how to adjust to changing conditions and memorize the fastest way to progress through the course. These skills will help them throughout their life.	AI
Kite Making	Alexander Graham Bell became famous for inventing the telephone. But he had a bigger dream: manned flight. A year before the Wright brothers made their historic flight in Kitty Hawk, N.C., Bell wrote in 1902 that it was possible to build large, lightweight flying machines. Instead of building one large wing, he proposed a bunch of small wings in the form of tetrahedrons (the-tra-HEE-dron), strong, pyramid-shaped structures. Was Mr. Bell right? Build this 4-cell tetrahedral kite and soar! Become an engineer by designing and building your own tetrahedral kite. Once you have completed your kite, attempt to fly it.	AJ
Water Cannons	How well can you control a water cannon and fill up the army helmet? It is a race of skill, and a race with your Pack. We'll all have some good clean fun in this race. Who can fill the helmet fastest?	AK
Octopus Race	Teams of 3 or 4. Scouts stand back to back in a circle and link elbows. Without releasing elbows, teams race to a turning point and back.	AL
Mystic Aquarium	Games	AM
Dutch oven cooking	Units will be showing off their favorite Dutch oven recipes. What will be your favorite dish? Open to all	AN
Pie iron cooking	A Pie Iron is an awesome way to make a quick and delicious meal. Drop by to see units make some of their favorite dishes, and pick up some tips. Open to all.	AN



Camp Stove Cooking	You've made scrambled eggs, pancakes and grilled cheese on the tried & true camp stove. Drop by and see what creations units have come up with on their camp stove. Open to all.	AN
Marine Fisheries	Saltwater fishing	AO
Monkey Bridge	All Scouts will get to cross a monkey bridge in the shadow of the Newport suspension bridge. The catch is this monkey bridge uses just a single foot rope.	AP
Catapults	Get the opportunity to shoot a catapult! How good is your aim in shooting the catapult? Can you get your shot into the target? This is a fun challenge for all Cub Scouts and Akela.	AQ
Animal Track Match up	Use your power of observation to match the animal track to the correct animal. Your Scouts will get the chance to play a game as a Pack to match the various animal tracks with the animal that it came from.	AR
Kim's Game	Kim's Game is a memory game played by scouts, guides, and other children's groups. The game develops a person's capacity to observe and remember details. The name is derived from Rudyard Kipling's 1901 novel Kim, in which the hero, Kim, plays the game during his training as a spy.	AS
Leather Stamping for Dongle	Throughout the day at the Adventure at the Fort, your Scouts will collect pony beads to make his/her own unique Dongle. This will be a fun activity of learning to stamp on leather, and will allow your Scouts to take home a dongle to proudly wear on their Scout Uniform. They will have some fantastic memories of the things that were done to get the beads to make up this dongle.	AT
Paracord bracelet	Everyone will have a chance to turn a simple piece of paracord into a "Mad Max" style bracelet. No buckles needed!	AV
Rope making	Anyone can learn to use primitive hand tools to turn twine into a functional three-strand rope. Open to all.	AW
6-knot challenge	The Six Knot Challenge, devised by the International Guild of Knot Tyers is to tie six elementary knots against the clock. The six knots are: Square Knot, Sheet Bend, Round Turn & Two Half Hitches, Bowline, Sheepshank and the Clove hitch. The world record, set by Clinton Bailey Sr., is an astonishing 8.1 seconds. Do you think you can beat it? We'll crown a Jamboree champ. Open to all.	AX
Speed Bowline	You are at the bottom of a cliff, and someone tosses you a rope. What knot do you tie to get yourself pulled up? A bowline, of course! This race against the clock will let you try to be the fastest at the Jamboree. We will honor the fastest two-handed and one-handed bowline tyers for all ranks!	AY

National Guard	Recruitment	AZ
National Guard	Climbing wall	BA
Radio	Opportunity to get on HAM radios and talk around the World! Multiple radio stations will be setup and scouts and guest will have the opportunity to operate the radios under the supervision of qualified HAM operators. Learn about SAFETY and STEM topics that go into HAM operations. Families my want to learn about a radio system they can all use in the neighborhood or out in the woods.	BB
Alligator River Crossing	The group is divided by a river full of alligators. These alligators are so fierce that anyone who even touches the river is consumed instantly. The team must transport one member across the area representing the river without letting them touch the river. All they have are a a set of ropes and a tripod. You'll have to race against the other team to see who prevails. Open to all, though smaller Scouts may need some assistance.	BC
Patrol knot/log challenge	This challenge will make your patrol use all of your First Class Scout knot knowledge. In this relay against time, teams of 8 have to tie 8 knots to lift a log off the ground. It will take planning and execution to get the fastest time. Open to all.	BD
Beg. Compass	Can you decode your secret passcode by navigating with a compass? Find your code by taking bearings. Open to all	BE
4-way Tug-o-War	What's better than two teams pulling against each other? 4 teams! Open to all	BF
Giant yeehaw	This lightning fast communication game will leave you yelling Yee Ha! See if you can be the last one standing. Open to all.	BG
9-square	This fast paced game is like volleyball and 4-quare d combined. Try to be the one to stay in the king square the longest. Open to all	BH
Poison stump	Gather in a circle, and try to be the last to touch the poison barrel. Open to all	BI
3-Leg Compass	Can you use a compass to take three bearings to get back to where you started? How about if you can't see in anything but the compass? Open to all.	BJ
Sea Scouts	Sea Scouts recruiting booth, and Scuba gear demonstartion, equipment familiarization and marlinspike (knot tying)	AB / AC
First Aid		Red Cross (next to C)

